Rating algorithm

We will have stars that will prompt user to click on it and rate. When the user clicks on a star, let’s say star number 4, the weight 4 will be converted to a new heavier magnitude. We want to do this because with the small range 1 through 5 we cannot manipulate the info. Assigning different magnitudes to different weights will increase the range.

So, for example we will assign 50 to 5, 40 to 4 and so on. Hence if we take the average now, there will be more range difference between two numbers and we can depict that better on the strength meter. And there will be a greater difference in the cumulative average as compared to when the weights were just 4 and 5. It is better depicted on a strength meter.

I know it is not articulated to the best at this moment, but I believe its good for a start.

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